

Introduction

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Orientation Lecture

جامعة الجميع الذكية

تسعى لتكون الكيان الأول الذي يتبنى مبدأ المجتمع التعليمي
التعاوني ويقدم العلم مقابل العمل لتنمية وبناء المجتمعات.

DGM 711

Introduction to Digital Media



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- I. Course Description.
- II. Course Objectives.
- III. Learning Outcomes.
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- V. Topics.
- VI. The Emergence of the Digital Environment.
- VII. The Global Digital Population .
- VIII. Conclusion.



I. Course Description

In this course, students are introduced to the large and rich world of digital media. It provides a strong starting point for understanding digital media's social and political significance to our culture and the culture of others—drawing on an emergent and increasingly rich set of empirical and theoretical studies on the role and development of digital media in contemporary societies. Touching on the core points behind the discipline, the course addresses a wide range of topics. These include media economics, online cooperation, open source, social media, software production, globalization, brands, marketing, the cultural industry, labor, and consumption.





This course aims to provide the students with a critical understanding of the new media environment and a comprehensive knowledge of the theories and practices of digital media. In addition, the students will be equipped with the specialized skills needed to produce multimedia content in the rapidly growing field of digital media in the Arab world and globally.



At the conclusion of this course, students should be able to demonstrate the following:

- Explain the key concepts of digital media, and its development and characteristics.
- Identify the difference between new and old media.
- List the features of digital media.
- Understand how the digital media work.
- Describe the opportunities, risks and barriers for digital media environment.
- Recognize the effects of the digital media in contemporary societies.
- Understand the professional standards of the digital media content.
- Analyze and evaluate the digital media content.
- Become a skilled digital media specialist.



- Weekly Tests.



Introduction

Weekly Discussion Session

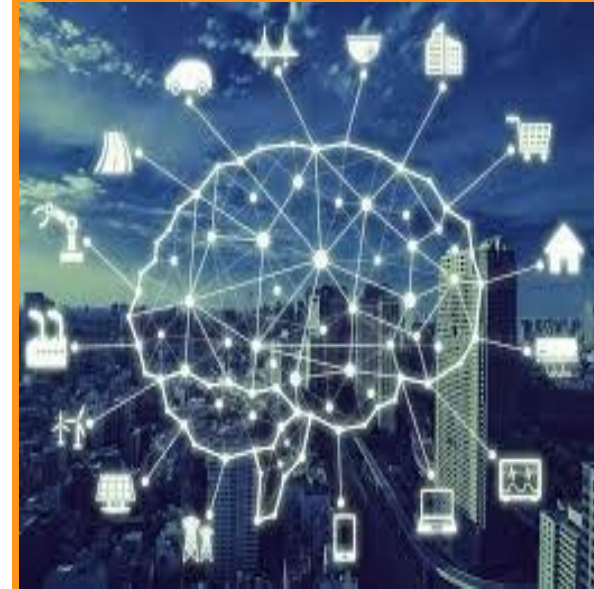


- The Digital Environment.
- New and Old Media.
- The Digital Media Characteristics.
- Infrastructures and Platforms.
- The effects of the digital media in contemporary societies.

- The evolution of **computers** is part of the history of the information society, which began centuries ago with the idea that information about social and economic facts could be collected, stored, and calculated.
- The spread of **digital media** has grown steadily since the **1980s**.
- Since then, we have seen the diffusion of (relatively) cheap and easy-to-use **personal computers**, themselves an effect of the evolution of microprocessor technology.

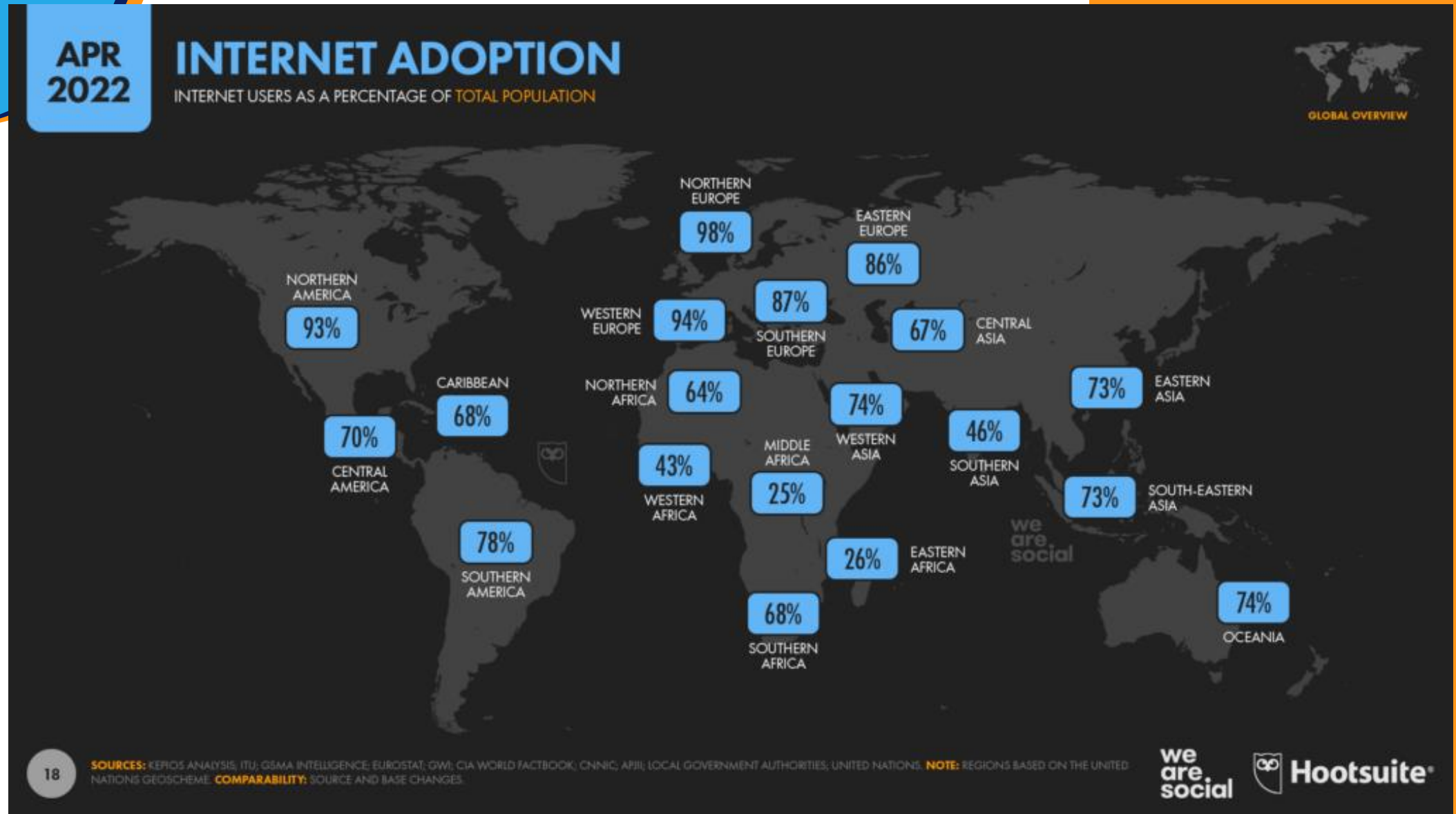


- The scholars have suggested that we have witnessed the birth of a new **digital environment**.
- Through the mass diffusion of personal computers, smartphones, tablets and other mobile technologies, in the last two decades digital media have entered into the **daily life** of ordinary people.
- Furthermore, the billions of microprocessors and computers diffused worldwide are used in a wide range of **human activities**, from agriculture to industrial production, services, entertainment, and education.
 - **Digital media have become part of everyday life.**



- Technologies have complex histories that weave together social, cultural, and political factors with technical and material possibilities.
- We must analyze **the social, cultural, and economic contexts** within which digital media have emerged.
- Digital media studies is considered **interdisciplinary**.





JAN
2022

OVERVIEW OF INTERNET USE

ESSENTIAL INDICATORS OF INTERNET ADOPTION AND USE

TOTAL
INTERNET
USERS4.95
BILLIONINTERNET USERS AS
A PERCENTAGE OF
TOTAL POPULATION

62.5%

YEAR-ON-YEAR CHANGE
IN THE NUMBER OF
INTERNET USERS+4.0%
+192 MILLIONAVERAGE DAILY TIME SPENT
USING THE INTERNET BY
EACH INTERNET USER6H 58M
+1.0% (+4M)PERCENTAGE OF USERS
ACCESSING THE INTERNET
VIA MOBILE PHONES

92.1%

20

SOURCES: KEPIOS ANALYSIS; ITU; GSMA INTELLIGENCE; EUROSTAT; GWI; CIA WORLD FACTBOOK; CNNIC; APRI; LOCAL GOVERNMENT AUTHORITIES; UNITED NATIONS. TIME SPENT AND MOBILE SHARE DATA FROM GWI (Q3 2021). BASED ON A BROAD SURVEY OF INTERNET USERS AGED 16 TO 64. SEE [GWI.COM](https://wearesocial.com) FOR MORE DETAILS. **ADVISORY:** DUE TO COVID-19-RELATED DELAYS IN RESEARCH AND REPORTING, FIGURES FOR INTERNET USER GROWTH MAY UNDER-REPRESENT ACTUAL TRENDS. SEE [NOTES ON DATA](#) FOR MORE DETAILS. **COMPARABILITY:** SOURCE AND BASE CHANGES.

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- **Digital media** have become part of everyday life.
- We have witnessed the birth of a new **digital environment**.
- Digital media Studies is considered **interdisciplinary** .
- There are now **more than 4 billion** internet users around the globe.

Thank you for listening

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